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Strategy Guide/Walkthrough/FAQ Egg locations Search for the location and locate the appropriate egg. Some monsters can be found in more areas than Perennial Pass contains some monsters from Monsonne Plains. Eggs that can be found later in the game can usually be found once the sub quest hunting monster is unlocked. Early / mid-game Pondry Hills Aptonoth Velocidrome Azruros Yian Kut-Ku Blue Yian Kut-Ku Darj Snowfields Popo Lagombi BullfDrome Zamtrios Khezu Red Khezu Perennials Pass Monsonne Plains Apceros Gendrome Royal Ludroth Qurupco co Rathian Babda Rainforest Trese Desert Barroth Cephadrome Devils Black Diablos Shrouded Nerscylla Dovan Volcano Iodrome Basarios Gravios Uragaan Brute Tigrex Paupau Beach Big Jaggi Kecha Wacha Purple Ludroth Yian Garuga Late/post-game Pondry Hills Nargacuga Rathalos Azure Rathalos Ruby Basarios Seregios Darj Snowfields Monsonne Plains Babda Rainforest Congalala Emerald Congalala Crimson Qurupco Black Gravios Zinogre Green Nargacuga Purple Gypercos Desert Paupau Beach Ash Kecha Wacha Lagiacrus Irvy Lagiacrus Mt. Celion Devjlho Big Baggi Jade Barroth Barioth Stylist Zinogre Brachydios Tower of Illusions Gold Rathian Silver Rathalos Another Great Poogie: Find All 100 Poogies. Poogie Location The following is a list of some poogies you will find at the beginning of the game: Marshmallow: Located in Mt. Pond Cave. He gives five herbs. Pumpkin: Located on Mount Mt. Pondry stone near the village of Hakum. It gives 5 rare steak. Porky: It is located in darj rock spa. This gives 3 well done steak. Peter: Located near the V-Shape area of the Babda rainforest. Go to the swamp near her to find her. That gives Lifepowder. Bomb: Located in Hunter's Guild, inside the Scribes Hall. She wears a purple nappy with a gold pattern and gives 3 eye drops. Schnumpfnut: It's on the right side when you enter Whistill Forest, wearing a blue nappy. He gives 10 blue mushrooms. Chubs: It is located in hunter's guild, wearing a red wing with a blue diaper. He's giving Max an Elixir. Deli: Located on the right side of Gilgegaran Port, wearing blue and yellow stripes. That gives 5 Hunter Donuts. Smoothy: It is located on the eastern cliff wall of Darj Snowfields, near the Zamtrios Boss fight. It has green stripes and gives 3 potions. Goblin: It is located inside darj mountain hut. That gives Shroom and 3 Larva. Pearl: Located near Khezu Boss in the Wintertide Tunnel. That gives Electro Sac. Cobra: This requires Monstie with swim ability. It is located in the evidence opposite pond Hill, between the forest and the entrance to the cave. It has tiger stripes and gives an ancient elixir. Hogworth: Located near the northwest side of the Anivia story test mission, near the Darj Hinterland Caravan Stand. It has zebra stripes. Dr. Hamm: This requires Monstie with swim skills. It is located near the northern ice floe at Darj Snowfields. It has bluish gray zebra stripes and gives 10 Lifesoot. Miriam: Located inside the spring on the side of the test room. It has blue spots and gives 5 telescopes. Fido: It is located in darj rock spa in the south of the hot spring. It has cow spots and gives 10 telescopes. Francis: It is located in the Trese Salt Cave. It has yellow and red stripes and gives paw pass ticket. Vivian: Located in the Wintertide Tunnel. Hug the left side wall until you find the blue pig. He puts five pills on the crust. Hips: Located on the east side of Albarax. It has pink and white and gives 2 muscle meats. Pie: It is found on a boat in Gilgegaran Port. He's got an afro and he's giving two big barrels. Goober: Located on a permanent pass. Follow the path until you curve from the original entry point after exiting the Wintertide Tunnel. The red dressed pig is in the alley behind the sleeping Rathian and gives 3 antiths. Pokke: This requires Monstie with swim ability. It is located in a cave on the east side of the Darj snow field. It gives frozen mushrooms. The following is a list of rewards you will get for finding Poogies: 10 - Wanderer outfit 20 - Paw Pass Ticket x10 30 - Sale Charm x5 40 - Buying Charm x5 50 - Eyepatch Outfit x1 6 0 - Gourmet Steak x10 70 - Fortuitous Charm x1 80 - Recognition List x3 90 - Comedian Clothes x1 100 - Purple Scarf x1 Recipe Book Places Search the listed place to find corresponding recipe books. They give recipes for various items such as potions, antithy, and large barrel bombs. You need these recipes, but they are expensive to buy in the store. Most books are obtained by completing sub quests. Beginner Set: This is obtained by playing through the story. Contains recipes for potion and raw meat. Rider memo: This is obtained by playing through the story. Includes Paintball and smoke bomb recipes. Mega Potions: Successfully complete the Fruit desert sub quest from a traveling trader in Oasum. Contains a recipe for mega potions. Group Healing 101: Successfully complete the Rubicund Rapsallion sub quest from Muffy to the Gildegaran Hunter Guild. Contains a recipe for Life Shoot. Essence Vitale: Successfully complete the Cooling Crystal sub quest from Pruney Hunter at Dark Rock Spa. Includes a recipe for Vital Essence. Warm and Healthy: Successfully complete the Secret To Well-Being sub quest from your grandfather near your house in Gildegaran. Contains a recipe for hot fog. Healer Comp V1: Successfully complete the Dance To My Tuna sub quest from Mel at Gildegaran Hunter's Guild. It contains recipes for antiead, Anti-Steam Elixir, and Bark Pill. Healer Comp V2: Successfully complete the Mighty Machalite sub quest from a traveling trader in Albarax. Contains recipes for an energy drink and eye drops. Hunter Life: Successfully complete a crumpled horn sub quest from newcomer Hunter in Albarax. Includes recipes for Demondrug, Amorskin, and Fleetfoot Elixir. Boom Boom Book: Successfully complete the toxic toadstool sub quest from Travel Trader in Oasum. Includes recipes for Big Barrel, Sonic, and Flash Bomb. Delicious Recipes: View Worrywart Rider in the Hakum Village bulldrome or other fanged beast eggs. Includes recipes for dragon noodles and extra fresh sushi. Scrummy Recipes: Successfully complete the Vicious Vultures sub quest from Achy Hunter to Darj Rock Spa. It contains recipes for Shroom, Larva, and Tonquemato salad. Attack Bead Tradition: It is obtained by playing through the story. Contains recipes for attack, defense and health beads. Cool and healthy: Answer all three questions from Feyline in Albarax. Jason Hidalgo | Reno Gazette-Journal Unboxed: Here's What's New About Nintendo 2025 XL | TechnobubbleNintendo's workhorse portable console gets another refreshment with nintendo's new 2DS XL. That thing has hinges! Here's a quick look at what's different. Technobubble includes games, gadgets, technology and all things geeky. Follow Technobubble poobah Jason Hidalgo's sheaths on Twitter @jasonhidalgo or his Tabiasobi Youtube channel. UPDATE: The guide now has a complete list of all Monsties, including places for real monsters as well as where to get their Monstie eggs. The list also includes retreat probability rates for Paintballs for each Monstie, as well as other actions that you can take to increase the chances of them running back to their Monster Den (e.g. status effects, elementary attacks, etc.) list can be found in the Getting Company section of Monsties. He also began working on a separate Monster Hunter Stories Armor and Gun Guide. I originally thought only about adding information to this article, but this has apparently gotten so long that I'm getting tons of delays when I'm editing through our content management system. Technology, man. Anyway, I plan on updating both guides with new information, so feel free to check regularly! ORIGINAL ARTICLELEAKOM, who has always pinned for the Monster Hunter role-playing game for years, I was quite intrigued when monster hunter stories were announced. Granted, not every Monster Hunter fan feels the same way (for traditionalists, be sure to check out our Monster Hunter Generation and XX Guide). However, as they say, diversity is the spice of life. (For more on my thoughts on this game, check out my Monster Hunter Stories review.) Speaking of variety, there are many things for even veteran Monster Hunter players to enjoy in Monster Hunter Stories. Yes, there are many known touches for sure, but this is a completely different game that is based on jrgp drive with a little monster collection. First, let's go through some basics. You start as a campaign Apprentice Rider from the remote village of Hakum with his friends Lillia and Cheval. As you train to prepare for your exams and initiation, however, the ancient evil returns in the form of black mold, which slowly spoils the earth and its creation. Solving the mystery of dark mold serves as the basis of a campaign that will take you from the sleepy village of Hakum to other cities and destinations around the world. Game flowHakum Village serves as a central hub at the beginning of the game. From there, you can branch out to perform one of the three activities. Story Quests: This is a pretty straightforward journey, just like all you need to do is follow the main story quest markers to fill. To give you an idea, I've included Story Quests for the initial part of the campaign, which you can scroll down in this guide. To give you an idea, I've included Story Quests for the initial part of the campaign, which you can scroll down in this guide. Subheadings: These are optional missions to help you earn additional experience, money and items. Subquests can be taken through mission boards in the city as well as NPC and range from searching for items to killing monsters. Free exploration: Monster Hunter Stories feature several areas and locales that you can view with monsties and buddy Navirou on your heart's content. These areas feature collection, mining and fishing points for collecting materials used in item combining, as well as weapons and armor crafting. They also serve as a home for a wide range of monsters that you can fight for and defeat for experiences and materials. Of particular interest is Monster Dens, which contain egg nests that you can raid to find Monsties that you can hatch and call your own. The areas also include initially inaccessible parts that you can get into later once you have Monstie with the required skills or equestrian actions such as jump or the ability to climb vines. If you want to help travel more easily later, you can also find umbrellia stations that serve as reporting points for Catavan, allowing you to quickly travel to places you've already been. Later you will also unlock the ability to do local or online battles against other players using your allies Monstie, making you a different activity to do. BattlingCombat is a large part of Monster Hunter Stories, which uses turn-based combat that offers its own unique twist on the classic JRPG system. With the exception of the boss or the story of the battle, you have the opportunity to start the fight by touching the enemy. You'll want to zoom in and tag them if you're ass, ahem, for, if possible, in order to trigger a slump with free hits. Conversely, you may want to avoid enemy contact on your back as you may be ambushed as well. Your party usually consists of your main character and Monstie's choices. You can also switch Monsties at any time without penalty if you want to take advantage of the attack writing or swap the monster with low health. Know Your Monsties Preference, as well as the tendencies of hostile monsters, is important because it allows you to take advantage of the combat system of rock-paper-scissors writing mechanic. This is especially important because you can't directly control your Monsties attacks (except for certain skills or abilities), so you'll want to be aware of what types of attacks you normally like to use to increase the chances of a favorable matchup. Types of Attacks: Attacks in Monster Hunter Stories come in three basic forms: Performance, Speed and Technical. Each has a type advantage and disadvantage with a different attack that you will want to keep in mind. Basically, Speed beats Power, Power beats technical and technical beats Speed.Velocipreys always attack with speed, so you'll want to confront them with a technical attack to cause more damage while doing less damage yourself. More advanced monsters will eventually shuffle their attacks, adding a risk-reward element to the fights. Yian Kut-Ku, for example, usually uses technical attacks, but likes to throw at speed once in a while. This means that you can go to a safe game that is to use technical, because it earns a draw with the technical and beats speed, so you are never at a disadvantage. Otherwise, you can go for a riskier game that is thrown into power once in a while because Yian Kut-Ku tends to use technical more often. In fact, I've noticed how monsters usually have a pattern for their exchange movement as well. Yian Kut-Ku, for example, seems to use a 2-1 pattern of technical-technical-speed. I also saw some monster alternating between that 3-2 designs like Power-Power-Tech-Tech.Note that if your partner uses an attack with the type of advantage and you use the same attack when the enemy uses the attack with a disadvantage (e.g. Power + Power vs. Technical), it will trigger a Double Attack that does more damage and increases your kinship level more significantly. If you encounter an enemy with advantageous attacks three times, they will be downed, leaving them powerless at the turn. The downed monster will also drop items when hit. Keep in mind that you can be shot down when you are with as well. Special situation: Once in a while, an emergency situation arises in the middle of a battle that requires the assignment of some QTE actions. The first you will see is power clash, which requires you to tap and quickly win the conflict. Another is the Air Showdown, which requires you to alternately click the L and R buttons to win. The latest is Breath Blast, which requires you to rotate the Circle Pad quickly. Win any of these and you will deal with further damage and get a kinship meter. Weapon Combos: Each weapon has its own unique combo that triggers based on the sequence of attacks you choose for consecutive turns. Choosing a Power one turn, Power again the next round and technical after that triggers a combo attack when using the Big Sword. Here's a list of gun combos. Big sword: Power-Power-technical, technical-technical-speed or & amp; Shield: Speed-Speed-Speed, Speed-Technical-Power or Speed-Power-Technical.Hammer: Power-Power-Power, Power-Speed-Technical or Power-Technical-Speed.Hunting Horn: Changes depending on the tunes of the weapons that you can check in the Rider menu during the battle. Ride: When you fill the kinship gauge during battle, you get the opportunity to join your Monstie. You will lose access to several moves and commands such as skills and items to use. But your offense and defense gets buffed in exchange. Successful attacks fill your kinship gauge further, with double attacks and special situations attacks increasing the filling speed even faster. Then you can launch your Monstie special attack, with the effect of increasing the higher level of your kinship gauge. Use this special to finish your mount and separate your Rider and Monstie again. The ride also can be completed if your life bar is exhausted, but the rider gets back his original life bar in front of the hill. Retreat: Once in a while, the enemies you fight will retreat after you are defeated. This causes their den to appear nearby, allowing you to steal their eggs. Using Paintball on a weakened monster will increase the chance of retreat, as well as some actions (e.g. cause status) depending on the monster. I'm talking more about it in the Monstie section below. Battle Kiss: Battle Kiss is where you put items you want to use in battle such as herbs, potions and flash bombs. Just because you have these items in your general inventory doesn't mean you can use them in battle, so make sure you put the items you want to use in your Battle Pouch.Synergy Effects: Using skills is great and everything but runoff on your kinship scale may make you wonder if it's worth it sometimes. Using a device that matches your Monstie, however, you run the Synergy Effect, which reduces the cost of your kinship scale when you place a Monstie order. GearVvy get weapons and equipment by buying from Smithy. In addition to purchasing equipment, you also have the option to upgrade devices that you own if you want to print multiple uses of them. Upgrading requires materials from the field, with each additional upgrade level requiring rare materials. That's why it's important to do subquests with material rewards: hunt monsters in the area and also collect from the places you see in the area as you never know when mats might abound. Once you reach the hunter town of Gildegaran, for example, you can also start doing Forge Quests in order to create new weapon or armor kits using the mats you get. These include full sets of weapons and armor that improve your synergy when fighting the same monster that your kit is based on (e.g. using Zamtrios devices when fighting alongside Zamtrios). Getting MonstiesIn order to get a certain type of Monstie, you will need to find his eggs and hatch it. There are 11 types of eggs such as herbivores, fanged beasts, Bird Wyvern and Neotperon eggs. Each type of egg sports the same pattern this type. All Bird Wyvern eggs, for example, have the same spot marks, while all herbivorous eggs feature a long stripe with rounded edges. Despite pattern similarities, however, colors can vary depending on the kind of monster inside the egg. In addition to colors, the name can have variations as well. Humble Brd Wvyv Eggs, for example, has the same pattern but different colors as Burning Brd Wvyv Eggs. Depending on where you find the eggs, the Humble version may contain the Velocidrome, while the burning eggs may contain Yian Kut-Ku. You egg nests have two similarly named eggs that contain a different variant based on color. Burning a Brd Wvyv Egg with a purple or yellow shell with blue spots, for example, could hatch a normal Yian Kut-Ku. Burning Brd Wvyv eggs with green shell and yellow or blue spots, however, may contain the Blue Yian Kut-Ku variant. Monstie eggs can be found on egg nests located inside Monster Dens that randomly pop up in the area. Note that you can replace the eggs you find several times before you run out in a case you don't get the shell pattern, better or smell you want at first (pay attention to Navirou's comments about weight and smell as heavier and nicer scented eggs will have more Bingo slots and better genes respectively). In addition to regular Monster Dens, you will come across rare Monster Dens that are marked Golden Cave. These give you a chance to get better quality Monsties with weight genes. Monster Den locations also reset when you enter the city or dungeon. Some monsters retreat to their dens after beating what you nab their eggs. Later, you'll also get a recipe for making Paintballs. The item can be used to make low-health hatched monsters retreat if thrown three times before they faint, allowing you to find their dens. This strategy is a great combined with Qurupco, which allows you to call a monster in the field to fight. You can start hatching Qurupco once you reach Monsonne Plains near Gildegaran.Initially, you can only command Rarity 1 Monsties like Aptonoth and Velocidrome. As you progress through the campaign and increase your Rider ratings, however, you can command a higher level of Monsties.Below is a list of all the Monsties you can get on the game. I've included not only the location of their eggs, but where you can normally find a monster yourself in case you want to fight for the chance to give them a retreat to your den. For a second, I have a paintball probability behind me, as well as other things you can do to increase your chances of running a retreat for a particular monster. Note that higher rarity monsties will not appear in certain areas until high rank and/or after completing some subquests. I added methods to make some of them pop up, but not all. If in doubt, just clear the quest board and NPC requests as they come, and all these Monsties should show you how you get further into the story (or, in the case of some monsters, clear Habitat: Monsonne PlainsEgg Nest Location: Perennia effect Pass, Trese DesertRetreat Probability: Paintball (High). Defeat with throwing a knife (High). AptonothMonster Habitat: Pondry HillEgg Nest Location: Pondry Hill, Perennials PassRetreat Probability: Paintball (High). Defeat with throwing a knife (High). AzrurosMonster Habitat: Pondry Hills (near Whistill Forest, etc.) Egg Nest Location: Pondry HillsRetreat Probability: Paintball (High). Paralysis (Mild). BariothMonster Habitat: RuinsEgg Nest Location: Darj SnowfieldsRetreat Probability: Paintball (Mild). Defeat with an attack of fire (Mild). Barioth (Sand)Monster Habitat: Trese DesertEgg Nest Location: Trese DesertRetreat Probability: Paintball (Mild). Defeat with an attack of ice (Mild). Note: Begins to appear in the eastern and northwestern regions of the Trese Desert after completing the beach Paupau Yian Garuga hunting through quest board;BarrothMonster Habitat: Trese DesertEgg Nest Location: Trese DesertRetreat Probability: Paintball (Central). Defeat at the trap (Mild). Note: It begins to appear on the eastern and northwestern sides of the Trese Desert after cleaning up the Monsonne Plains Rathian hunting subquest through quest board;Barroth (Subspecies) Monster Habitat: RuinsEgg Nest Location: Mount CelionRetreat Probability: Paintball (Mild). Defeat at the trap (Mild). BasariosMonster Habitat: Dovan VolcanoEgg Nest Location: Dovan VolcanoRetreat Probability: Paintball (Mild). Defeat, while enraged (Mild). Basarios (Subspecies)Monster Habitat: Mt. Pondry CavesEgg Nest Location: Pondry HillsRetreat Probability: Paintball (Mild). Defeat, while enraged (Mild). BullfDromeMonster Habitat: Darj SnowfieldsEgg Nest Location: Darj SnowfieldsRetreat Probability: Paintball (High). Defeat while blinded by (Slight)BrachydiosMonster Habitat: RuinsEgg Nest Location: Mount CelionRetreat Probability: Paintball (Mild). Defeat at the trap (Mild). CephadromeMonster Habitat: Trese DesertEgg Nest Location: Trese DesertRetreat Probability: Paintball (Medium). Defeat while shot down (Mild). Note: It begins to appear on the northwest side of the trese desert after cleaning up the Monsonne Plains Rathian hunting subquest through the Quest Board;CongalalaMonster Habitat: Babda Rainforest (Rare Habitat) Egg Nest Location: Perennia effect PassRetreat Probability: Paintball (Medium). Defeat, while caused with the effect of the condition (Mild). Congalala (Emerald)Monster Habitat: Babda Rainforest (Rare Habitat)Egg Nest Location: Perennia round PassRetreat Probability: Paintball (Mild). Defeat, while caused with the effect of the condition (Mild). DevjlhoMonster Habitat: Mount CelionEgg Nest Location: Mount CelionRetreat Probability: Paintball (Mild). Defeat in 5 turns (Medium). Defeat with 10 revolutions (Mild). DiablosMonster Habitat: Trese DesertEgg Nest Location: Trese Probability: Paintball. Defeat while shot down (Mild). Defeat, while blinded (Mild). Diablos (Black)Monster Habitat: Trese DesertEgg Nest Location: Trese DesertRetreat DesertRetreat Paintball. Defeat while shot down (Mild). Defeat, while blinded (Mild). GendromeMonster Habitat: Monsonne PlainsEgg Nest Location: Trese DesertRetreat Probability: Paintball (Mild). Defeat, while blinded (Mild). GraviosMonster Habitat: Dovan VolcanoEgg Nest Location: Dovan VolcanoRetreat Probability: Paintball (Mild). Defeat by poisoning (Mild). Gravios (Black)Monster Habitat: Babda Rainforest (Rare Habitat)Egg Nest Location: Perennianian Pass, Dovan VolcanoRetreat Probability: Paintball (Mild). Defeat by poisoning (Mild). Great BaggiMonster Habitat: RuinsEgg Nest Location: Mount CelionRetreat Probability: Paintball (Mild). Defeat, while blinded (Mild). Great JaggiMonster Habitat: Paupau BeachEgg Nest Location: Naubaka IslandRetreat Probability: Paintball (High). Defeat, while blinded (Mild). Great PoogieRequired by finding ALL Lost Poogies. GypercosMonster Habitat: Babda RainforestEgg Nest Location: Perennial PassRetreat Probability: Paintball (Medium). Defeat with an attack of fire (Mild). Gypercos (Subspecies)Monster Habitat: Babda RainforestEgg Nest Location: Perennia effect PassRetreat Probability: Paintball (Mild). Defeat with a fire attack (Moderate). IodromeMonster Habitat: Dovan VolcanoEgg Nest Location: Dovan VolcanoRetreat Probability: Paintball (High). Defeat, while blinded (Mild). KechawachaMonster Habitat: Paupau BeachEgg Nest Location: Naubaka IslandRetreat Probability: Paintball (Mild). Defeat with a water attack (Mild). KhezuMonster Habitat: Wintertide TunnelEgg Nest Location: Darj SnowfieldsRetreat Probability: Paintball (Medium). Defeat by poisoning (Mild). Khezu (Red)Monster Habitat: Darj SnowfieldsEgg Nest Location: Darj SnowfieldsRetreat Probability: Paintball (Medium). Defeat by poisoning (Mild). KirinMonster Habitat: Babda Rainforest (Great Tree Area)Egg Nest Location: Year-Round PassRetreat Probability: Paintball (Mild). Defeat when suffering sleep status (Mild). LagiacrusMonster Habitat: Paupau BeachEgg Nest Location: Naubaka IslandRetreat Probability: Paintball (Mild). Defeat with Silver or Azure Rathalos (Mild). Lagiacrus (White)Monster Habitat: Paupau BeachEgg Nest Location: Naubaka IslandRetreat Probability: Paintball (Mild). Defeat with Silver or Azure Rathalos (Mild). LagombiMonster Habitat: Darj SnowfieldEgg Nest Location: Darj SnowfieldRetreat Chance: Paintball (High). Defeat while shot down (Mild). MonoblosMonster Habitat: Trese DesertEgg Nest Location: Trese DesertRetreat Probability: Paintball (Mild). Defeat while shot down (Mild). Note: If you want this monster to point to the western Desert Trese, you will need to complete a sublime search of the head of albarax village, which requires you to hunt monoblos. The mission appears after you have spoken to your allies in ruins and completed previous sub-items from albarax's boss to Devils. Diablos subquest should show up as soon as you clear the third Feyne quiz, which is given by a cat in Albarax.NargacugaMonster Habitat: Mt. Pond CavesEgg Nest Location: Pondry HillsRetreat Probability: Paintball (Mild). Defeat at the trap (Mild). Nargacuga (Subspecies)Monster Habitat: Babda Rainforest (Rare Habitat)Egg Nest Location: Pondry HillsRetreat Probability: Paintball (Mild). Defeat at the trap (Mild). NerscyllaMonster Habitat: Babda RainforestEgg Nest Location: Perennia effect PassRetreat Probability: Paintball (Medium). Defeat, while paralyzed (Mild). Nerscylla (Velid)Monster Habitat: Trese Desert (e.g. at the entrance to Dovan)Egg Nest Location: Trese DesertRetreat Probability: Paintball (Medium). Defeat, while paralyzed (Mild). Note: It begins to appear on the western and northwest sides of the trese desert after cleaning up the Monsonne Plains Rathian hunting subquest through the Quest Board;PopoMonster Habitat: Darj SnowfieldsEgg Nest Location: Darj SnowfieldsRetreat Probability: Paintball (High). Defeat with throwing a knife (High). QurupcoMonster Habitat: Monsonne Plains (near Monsonne Hinterland; Catavan stop)Egg Nest Location: Perennian PassRetreat Probability: Paintball (Medium). Defeat while shot down (Mild). Qurupco (Subspecies)Monster Habitat: Babda Rainforest (Great Tree Area)Egg Nest Location: Perennia round PassRetreat Probability: Paintball (Mild). Defeat while shot down (Mild). Note: Starting to emerge after deleting quest board request to hunt Gravios in Dovan Volcano.RathalosMonster Habitat: Pondry HillsEgg Nest Location: Pondry HillsRetreat Probability: Paintball (Mild). Defeat with Lagiacrus or White Lagiacrus (Mild). Defeat, while blinded (Mild). Rathalos (Azure)Monster Habitat: Pondry HillsEgg Nest Location: Pondry HillsRetreat Probability: Paintball (Mild). Defeat with Lagiacrus or White Lagiacrus (Mild). Defeat, while blinded (Mild). Rathalos (Silver)Acquired from the Tower of Illusions Treasury on the 19th floor of the 19th Rathian (Pink)Monster Habitat: Monsonne Plains (near Monsonne Hinterland; Catavan stop)Egg Nest Location: Trese DesertRetreat Probability: Paintball (Medium). Defeat at the trap (Mild). Bring out Rathalos (regular, Azure or Silver) during the battle (Mild). Royal Ludroth (Gold)Acquired from the Tower of Illusions Treasury on the 19th floor of the 19th Rathian (Pink)Monster Habitat: Perennial PassEgg's Nest Location: Perennial PassRetreat Probability: Paintball (Mild). Defeat at the trap (Mild). Bring out Rathalos (regular, Azure or Silver) during the battle (Mild). Royal Ludroth (Mild). Royal Ludroth (Poison)Monster Habitat: Paupau BeachEgg Nest Location: Naubaka IslandRetreat Probability: Paintball (Mild). Defeat, while paralyzed (Mild). Paintball: Pondry HillsEgg Nest Location: Pondry HillsRetreat Probability: Paintball (Mild). Defeat at the trap (Mild). Paintball (Mild). Paintball (Mild). Note: If you want this monster to show up in Pondry Hills, you'll need to clear Dan's new training subheading (No. 4) at Hakum Village, which requires you to hunt Seregios. This subheading appears after you have had a conversation with your allies in ruins and after deleting previous subquests from Dan. Dan's subquest chain includes: No 1: Hunt Rathalos. It appears after the events of Mount Celios and after doing chief Omna Azure Rathalos subquest (Chief Omna's subquest requires clearing of some previous boards subquests).No. 2 (High-Rank): Hunt Yian Kut-Ku.No. 3 (High Rank): Hunt Azure Rathalos.No. 4 (High Rank): Hunt SeregiosTigrexMonster Habitat: Darj SnowfieldEgg Nest Location: Darj SnowfieldRetreat Probability: Paintball (Medium). Defeat, while enraged (Mild). Tigrex (Black)Monster Habitat: Dovan VolcanoEgg Nest Location: Dovan VolcanoRetreat Probability: Paintball (Mild). Defeat, while enraged (Mild). UragaanMonster Habitat: Dovan VolcanoEgg Nest Location: Dovan VolcanoRetreat Probability: Paintball (Mild). Defeat with hammer attack (Mild). VelocidromeMonster Habitat: Pondry HillsEgg Nest Location: Pondry HillsRetreat Probability: Paintball (High). Defeat, while blinded (Mild). Yian GarugaMonster Habitat: Paupau BeachEgg Nest Location: Naubaka IslandRetreat Probability: Paintball (Mild). Defeat, while enraged (Mild). Yian Kut-KuMonster Habitat: Pondry HillsEgg Nest Location: Pondry HillsRetreat Probability: Paintball (High). Defeat while shot down (Mild). Yian Kut-Ku, BlueMonster Habitat: Pondry HillsEgg Nest Location: Pondry HillsRetreat Probability: Paintball (Medium). Defeat while shot down (Mild). ZamtriosMonster Habitat: Darj SnowfieldsEgg Nest Location: Darj SnowfieldsRetreat Probability: Paintball (Medium). Defeat by poisoning (Mild). ZinogreMonster Habitat: Babda Rainforest (Great Tree Area)Egg Nest Location: Perennia round PassRetreat Probability: Paintball (Mild). Defeat, while blinded (Mild). Note: It begins to emerge after a clear search from the hunter on Geo-Fulkrigh requiring you to deliver 1 Dragonfell Berry (which you should find in Dovan Volcano). Zinogre (Stryian)Monster Habitat: RuinsEgg Nest Location: Mount CelionRetreat Probability: Paintball (Mild). Defeat, while blinded (Mild). The ceremony of ChannelingOnce will get Darj Snowfield, you will eventually learn how to do a rite of channeling. It allows you to transfer genes from one Monstie to another, at the cost of releasing a monster that served as a source of genes back into the wild. Gene transfers allow you to unlock hidden skills and also learn Monsties moves that you usually don't learn. By directing the genes of Yian Kut-Ku, for example, you can lagombi to learn Fireball skills. Filling in a straight line of slots with skills of the same color or pattern also awakens the secret skills. Here Sampling Bingo bonuses you can unlock depending on what straight-line combinations you can fill slots with. Fire Bingo: Bingo: Damage with a direct line of fiery genes. Water Bingo: Water damage with a direct line of water genes. Thunder Bingo: Thunder damage with a straight line of thunder genes. Ice Bingo: Ice damage with a straight line of ice genes. Dragon Bingo: Dragon damage with a straight line of Dragon genes. Power Bingo: Power Attack damage with a direct line of power genes. Speed Bingo: Speed attack damage with a straight line of speed genes. Technical Bingo: Technical attack damage with a direct line of technical genes. Anything Bingo: Max HP Up when finishing the line with any combination of genes. Non-Elem Bingo: Accelerate when filling out lines with non-elementary genes. Rite channeling is good for min-maxers or find use for duplicate Monsties that are clogging your stables. It also encourages you to raid those random Monster Dens and catch more monsters due to the randomness of the Monstie gene slots and properties. Later you can also get beads that are routing genes that provide different skills such as attack raises and resistances. You can also get different H. Crystals for creating channelling gems. For even more Monstie perfection, you can find stims for releasing gene slots, which is especially ideal for competitive players who want to further fine tune their monsters post-game. Expedition PartyOnce will take you to Albarax, you will be able to start sending your Monsties to expedition parties. You basically choose 5 Monsties to send out for the expedition, giving them the opportunity to collect items as well as experience. You can even make sure you want to get fewer or more items, which shortens or prolongs the time when they are gone. You can also instruct them to focus on gaining experience or focus on specific types of items such as plants, mushrooms, or berries, fish, bones or treasure. This is a great way of squeezing in some extra gathering or leveling monsties that you don't have in your combat party. The timer also keeps running even if your 3DS is in sleep mode so you can continue sending Monsties out even if you're not playing, then check back every 20 minutes or so. Recipe BooksYou can get books during the game that contain recipes for items such as potions, Mega potions, anti-foot and large barrel bombs. This is important as buying that stuff from the store will make you go broke in no time. The bulk of the recipes are obtained by filling in some subquests. Here are a few recipe books I've found so far. Beginner set: Prime to combine. Contains recipes for potion and raw meat Sushi. Acquired by going through the story. Rider memo: A note written by Avinia. Contains paintball recipes and a smoke bomb. Acquired by going through the story. Mega Potions: Sick sweet, honey-rich volume containing recipe for Mega Elixir. Obtained clearing the fruits of desert subquest from a traveling trader in Oasum. Requires the provision of Tropical Berry gathered from plans or Healing 101: Introduction to medicinal subjects. Contains a recipe for Lifesoot. Acquired from Muffy at the Gildegaran Hunter Guild by cleaning up her Rubicund Rapsallion Subquest. Requires killing the Crimson Fiend in Darj Snowfields.Essence Vitale: Keep fighting, never give up, and study this recipe for Vital Essence. Acquired from Pruney Hunter at Dark Rock Spa after cleaning up his Cooling Crystal Subquest. Requires providing 5 Ice Crystals.Warm and Healthy: Collected knowledge of keeping warm. Contains a recipe for hot fog. Acquired from a kind grandfather near your house in Gildegaran after cleaning up his secret well-being subquest. It requires pawprint stamp, which can be obtained from one of those rare Barrel Feylnes that appears in monster Dens.Healer

comp V.1: thin pamphlet. Recipes for the antidom, anti-stem potion and bark pill. Obtained from Mel at the Gildegaran Hunter Guild by clearing her Dancing on My Tuna subquest. It requires the delivery of its 3 Sharktuna, which can be caught on the Monsnoone coast around the ship. Healer comp V.2: a thin pamphlet containing recipes for an energy drink and eye drops. Acquired from a traveling trader in Albarax after clearing his Mighty Machalite Subquest, which requires 3 Machalite Ores.Hunter life: Sp: Recipes for Demondrug, Armorskin and Fleetfoot Elixir. Be prepared! Acquired from the novice Hunter in Albarax by completing his crumpled Corner Subquest. Requires killing an intruder in the Trese Desert.Boom Boom Book: Handle with Care. Contains recipes for Big Barrel Bomb, Sonic Bomb &amp; Flash Bomb. Acquired from Travel Trader in Oasum finishing his toxic toadstool Subquest. Requires delivery of 3 Nitroshrooms.Delicious Recipes: A cookbook containing recipes for Dragon Noodles and Extra-Fresh Sushi. Acquired from Worrywart Rider in Hakum Village after showing her a Bullrdome or other Fanged Beast Egg to clean her oven? Simple! Subquest.Scrummy Recipes: Recipes for Shroom and Larva, and Tonguecut Salad. Acquired from Achy Hunter at Darj Rock Spa by Cleaning Vicious Vultures Subquest. Requires killing 6 Zamite. Attack Lead Lore: Contains recipes for Attack Bead, Defense Beads, and Health Beads. I don't remember getting it, so it could be a story-based reward. Cool and Healthy: Obtained by answering all 3 questions of Felyne in Albarax, who holds the Purrelxing puzzle gift. PooegiesOink! Little Piglets and Monster Hunter are a longtime struggle. That hasn't changed with Monster Hunter Stories, which has 100 Lost Pooegies for you to find. In addition to being cute, pooegies also net you rewards for finding them. Here are lists of rewards based on the number. You discovered:Found 10: Wanderer outfitFound 20: Paw Pass Ticket x10Found 30: Sale Charm x5Found 40: Buying Charm x5Found 50: Eyepatch Outfit x1Found 60: Gourmet Steak x10Found 70: Forticious Charm x1Found 80: Recognition List x3Found 90: Comedian Clothing x1Found 100: Purple Scarf x1Here's a list of some of the first Pooegies you can find as well. Marshmallow (001): This classic porker with diaper and crown is inspired by the emperor's new clothes. You can find it at the first entrance to the Caves of Mt. Pondry. It gives you herbs x5. Pumpkin (002): This pig with pumpkin-colored diapers can be found atop Pondry Hill Stone Arch outside Hakum Village. Use the Velocidrome Jump Field Skill to launch yourself out of stone platforms that can be found when you embrace the hills on the right side of the entrance to the village after the Hakum ascent. Rewards you with a rare steak x5. Porky (005): Found in Darj Rock Spa. This Marshmallow lookalike is located on the west side of the hot spring circuit. Gives a Well-Done Steak x3. Peter (011): Found in babdra rainforest. Walk through the woods until you reach the area where the road splits into a V-shape. Giving Liferpower.Bomb (024): Found in the Scriveners Hall inside the Hunter's Guild building in Gildegaran. She has a purple nappy with a gold whiteboard pattern and gives eye drops x3. Schrumppfnt (028): This pig has a diaper with a blue paw. When you enter the whistill forest, head to the right and you'll see it under the tree. Gives blue sponge x10. Chubs (041): Found inside Hunter's Guild in Gildegaran. He wears a red wing with a blue diaper. You Max Poton.Edmund (045): This blue-winged pig can be found on Pondry Hills somewhere in front of the entrance to the Mt. Pond Cave. You will need to have Monstie with the ability to jump with you so you can use the stone platform to jump and reach it. Gives Burn Oilment x3. Deli (050): Found on the right side of gildegaran harbour just past the fishing herd. It has blue and yellow stripes. Gives Hunter a Doughnut x5. Smoothy (048): This small with green stripes can be found on the eastern cliff wall area of Darj Snowfields near the Zamtrios boss fight location. He gives you elix3. Cotlin (057): This red piggy bank with blue dots can be found inside darj mountain ranges. This gives you Shroom and Larva x3. Pearl (058): Green-spotted Poogle can be found inside the Wintertide Tunnel in the same area where you will fight Chief Khezu. You Electro Sac.Cobra (067): Found to prove grounds at the opposite end of Pondry Hills (between whistill forest entrance and Mt. Pond Cave entrance). You will need Zamtrios or other Monstie with a swim. Across the water inside proving grounds and blue-and-red, tiger-striped Poogle will be on a patch of soil on the right. Gives ancient Elixir.Shady (068): This not-so-tin shady with green tiger stripes is in the Wintertide tunnel. Keep vassing deep into the tunnel until you get to a room where there are four exits (including one that came through plus, left and upper exit). Check at the foot of the middle ledge, which is only opposite the right exit or drag. Gives you hot fog x5Hogwort (069): This pig with zebra stripes can be found at Darj Snowfields. Head During the mission Avinia test the story and you will find a zebra striped Poogle just outside the Darj Hinterland Catavan Stand. You herb x15. Dr. Hamm (070): This white pig with bluish gray zebra stripes can be found at Darj Snowfields. Head north towards the ice foles of the Darj Cabins and use zamtrios to swim in its place. It gives you the Lifesoot x10. Miriam (071): This pig with blue spots is hidden inside the strand on the upper left side of the rehearsal room. It gives you the x5 telescope. Plumpy (079): A black pig with white splotches is trapped inside the Wintertide Tunnel. From the same room where you found Shady (068), take a path that is blocked by cracked rock (use Yian Kut-Ku or another Monstie with the skill to smash rocks) and watch it all the way inside. You Paintball x5Fido (080): This piggy bank with cow spots can be found at Darj Rock Spa on the south side of the hot spring circuit. It gives the telescope x10. Pope Francis (084): Poogle, who shares the name of the late channel host Cooking with a dog, can be found in trese salt caves. A yellow and red striped pig gave you a paw pass ticket when found. Vivian (086): A blue pig with yellow lightning is in the Wintertide tunnel. Give the left wall at the entrance to the cave until you see Vivian. It gives you the Zest Pill x5. Hipsters (091): Pink and white piglet, which li likes belted and can be found on the east side of Albarax. It gives you muscle meat x2. Pie (096): Found in a boat in Gildegaran Port on the west side of town. He has an afro with chubs sticking out. Serious. Gives a large barrel x2. Goober (098): Dressed in red with floral patterns, Goober is on a permanent pass. From the initial entry point to the pass after exiting the Wintertide tunnel, follow the path until the curves are left. You'll see a little alley behind the sleeping Pink Rathian. Gives the antljed x3. Pokke (099): This tribute to Pokke Village can be found at Darj Snowfields. Pokke is hidden inside a cave on the east side of the snow fields, which are accessible via the lower lake with Monstie, who can swim (such as Zamtrios). You Frozen Mushroom.WalkthroughHere is a quick guide to the story quests of the game to help you get started. The guide currently covers events from Pondry Hill to Dovan Volcano. The list of monsters and their location is included after the instructions. PONDRY HILL TO WHISTILL FOREST1 YEAR LATER: A year has passed since the Nargacuga attack. Hakum Village is slowly rebuilding back to its former glory. Today is the day of the kinship ceremony! It's the last step to becoming a rider, but what are you going to do? Head to the back of Hakum Village toward the Trials room & A Rider Trial: You're getting Monstie, but the kinship ceremony is far from over! Now you must head to the caves of Mt. Pondry and submerge the kinship stone that chief Omna put in the water there. But what could be waiting in the caves ...? The cave is located on the west side of the Pond For the boss of the fight, be sure to check the monster list below for some quick strategies. Now you can include Rarity 2 Monsties in your party. All in one basket: you have passed the tests and become a rider. Your first task, by Dan, is to find the monster egg and bring it back to the village. Hatching eggs will give you new Monsties! Suck up Monstie and head to Pondry Hills. Just follow the tag to get to your first Monster Day. Monsties you can start hatching in this region include Aptonoth, Velocidrome, Yian Kut-Ku, Blue Yian Kut-Ku and Arzuros.My First Combo: Your rider training has only just begun! Today's Lesson: A Combination for Beginners! Select Combine from Camp Menu and make 5 potions! Potions are made of herbs and blue mushrooms. If you don't have enough, go find more in Pondry Hills. Use your Aptonoth's plant search box skill to find them more easily. Chasing the Blue Bear: You've finally been entrusted with an important mission from Chief Omno! Location: Whistill Forest. You are excited about your first expedition, to confront the angry Arzuros known as Glutton. Steel yourself and set off on your mission! Check out the Arzuros data on the Monster list below for your tendencies. Cheval and Lilia: Cheval, his hatred of Black Blight deepening, fled Hakum Village. Lilia chased him, headed to Whistill Forest, where Blackgrass was found! You have to go get them fast! Check out the monster list below for indrome tendencies: Yian Kut-Who? You passed Dan's first test... Today's training is a little different: You will investigate Yian Kut-Kul! Head to the Old Mine in the rocky part of Pondry Hill's Katavan Quarry. Catavaner is in trouble in an old mine: Yian Kut-Ku stole part of his cart! A love bird, known as the Veteran, waits on the other side of the lake. Do everything you can to fix the cart! Forbidden land: Black mold continues its relentless progress. Now it's time for action! If you sneak away from Chief Omna and head to a forbidden canyon before Dan, you'll be able to solve the problem and prove yourself a real Rider! Check out the monster list below again for combat strategies against a known enemy. Now you can include Rarity 3 Monsties in your party. DARJ SNOWFIELDS TO WINTERTIDE TUNNELThe Mountain Hermit: While on the way to Gildegaran, you reach the White Plains of Darj Snowfields. Chief Omna told you about Wyvern, who knows the secrets of the Channeling ceremony that lives here. All your know is he's a young handsome guy. Where could he be? Monsties you can start hatching in this region include Ppo, Bullrdome, Lagombi, Zamtrios, Khezu and Red Khezu.The mysterious rider: as you enter the Wintertide Tunnel, you will find that the girl has collapsed there. Shrouded in beers, he remains unconscious. You can't leave her like this, so you decide to head to nearby knights. Barioth Leads the Way: As you leave the Wintertide Tunnel, the Barioth girl waits! Is to follow him. Maybe if you follow Barioth, it will take you to the cabins. Avinia test: The rider, who introduces himself as Avinia, claims to be from another village. To prove to her that you are a rider, you need to collect mountain herbs. They appear to be in precarious places that can only be reached when driving. Darj Rock Bath: Riddlemaster appears suddenly. He says if you bring him hot spring knedles, he'll let you stay in the quarters! You went to Darj Rock Baths to find some. Maybe there'll be a way to heal Avin's wounds. Monstrous Riddle: The riddle reads My coat is white as snow, my ears long as I valueables. You vaguely remember the white monster matcing that description... It was somewhere around the lake... What's it called? La... La... La-something.Through the Wintertide Tunnel: Now that your Monstie has been powered by rite channeling, it's time to move to Gildegaran! But beware, Khezu, who attacked Avinia lurks in the Wintertide Tunnel.GILDEGARANArrival in Gildegaran! You've finally made it to Gildegaran, but the townspeople seem to be afraid of your Monsties! You have to soften their minds somehow... For now, you need to follow Naviruo's advice and go to the Guild hunter to introduce himself to the guildmaster! There are several Lost Pooegies in this building, so make sure you miss them. Monsties you can start hatching in this region include Apceros, Gycperos, Gendrome, Royal Ludroth, Cephadrome, Qurupeco, Nerscylla, Barroth and Queen of Heaven. Rathian.Majek request: Guildmaster, Majek (Assembly) asked you to go out and kill Royal Ludroth, who appeared on the coast of Monsnoone Plains. Go deal with it and report to Majek when you're done. Royal Ludroth likes to start with water soak then use power supply and technical attacks. Absolutely Rad 'Shroom Hunt: You accepted a difficult request from Reverso or so you thought. Collecting mushrooms in the Babda rainforest... It doesn't seem too hard, but there's some hidden plan at work here... Get ready to fight nerscylla, which likes to use technical and power attacks. It also likes to use a sealing attack that prevents you from using one of your moves. Scrivener request: Captain Simone of the Royal Scriveners asked you for help with the royal pain of, ahem, monster equipment. Qurupeco was seen acting strangely in Monsnoone Plains. You decide to take a look. As Monster Hunter professionals know, Qurupeco itself is not a problem. Instead, it's a monster that calls it real pain. In this case the cheeky bird not only decides to call up Rathian, it actually calls it the one that is spoiled at launch (this guy...). I recommend to make Qurupeco first, which should be quite simple. It likes to spam technical attacks then throw up speed. If you're fast, maybe you can take it out before it's Rathian enthusiasts (ughh). Rathian will have two goals, by the way, which is head and the main body. To fight easy bring in Red Khezu as his lightning attacks do tremendous damage to Rathian. His kinship attack also his multiple targets that allow you to kill two birds (or maybe a bird and a dragon) with one stone. You can also equip blue kut-ku armor and Khezu Shock Sword to do additional damage and laugh from fire attacks. Rathian likes to use speed attacks, by the way, then occasionally throws in Power.OASUM at ALBARAXTo Oasum: The Black Devil was seen in Revero's hometown, Albarax. It can be connected to Black Blight! First you need to head to Oasum, where hunters are mounting to plot their next move. Monsters that you can come across here include Daimyo Hermitaur, Barroth and Diablos.Quicksand Search: Whirlpool of quicksand stands between you and the village of Albarax. The big monsters must have caused it! Find 3 monsters that are hiding underground: Barroth, Daimyo Hermitaur and Cephadrome, and get rid of them. You'll need to go to the opposing ends of the map here, so be sure to find those Catavan points to make your journey easier. Daimyo Hermitaur is prone to fire and lightning and tends to use technical attacks as well as power. Beware when it is assumed collapsed a position, as it will usually be against when challenged from that stance. Barroth likes to use speed and performance. It is also weak against attacks of fire. Cocky cephadrome: The source of quicksand was Cephadrome! A mysterious scientist appeared with some mecha-monster and strange moods came down... Black Blight has yet to be cleaned up! Get ready to head for quicksand! Cephadrome likes to use power attacks and is weak against ice. Speed-loving Lagombi would be perfect against him. You can also use Zamtrios (which is what I did as my Lagombi was underperforming), but make sure that this guy use skill if the starts using technical attacks while cephalthe is going to do a head-to-head attack. Bring Sonic Bombs, by the way, to hunt it down when it digs. Black Devil: You've been through this Albarax! There, the Black Devil, the tainted Diablos lie in waiting. It won't be an ordinary fight, but you have to show everyone your true strength as a rider. This guy is probably going to be the first legitimate challenge you face when it comes to bossing good. Fortunately, the right preparation will ensure you take it on the first try. My main tip for this battle is to make sure your health is complete, especially when it gets enraged. Diablos makes his Wild Stab move twice on the same turn when mad, which can KO goals that are not in full health. It also likes to use power and technical and is weak on ICE attacks. I ended up using my Zamtrios here because it was at a higher level than my Lagombi as well as zamtrios armor and hammer zamtrios. If you use Zamtrios in order to use Ice Armor on the first round, or if he wants to use a technical attack and you feel diablos will use power. In addition to additional defense, also imbues Ice into zamtrios' regular attacks, too. Its Frost Breath spread and Kinship Attack hits all parts of the Diablos', too, making it easier to make a head and tail. Finally, make Sonic Bombs stun when it digs underground. (After this battle, you can start adding Rarity 4 Monsties to your side. Tigrex and its eggs will also begin to appear in Darj Snowfields.) Bring the water back: Finally, peace has returned to Albarax. But the village is still in ruins. Perhaps breaking rocks holding back the spring will restore the village ... Do you have a monster with Rock Breaker abilities like Yian Kut-Ku or Lagombi? Rebuilding: Albarax is almost restored to its former glory. Now you must collect grand felvine using monstie expedition party in stables. Grand Felvine should persuade Felynes to help! GEO-FULKRIGHT &amp; DOVAN VOLCANOA NEW RIDER: According to Lilia, another rider was seen in Gildegaran. Could it be Cheval? Or maybe Avinia? Lilia seems to be concerned, so you should be looking for that Rider... To the volcano! Ratha, the monster you formed so long ago is alive! Ride on an adult Ratha and fly to Dovan Volcano. According to Simone, Dr. Manelger is here! Head to the village in the volcano, Geo-Fulkrigh! Odd Rock, Odder Felyne: The entrance to the Dovan Mine is blocked by a large rock. You should be able to enter through mine path on top of a cliff. But how does Naviruo know the way he says he's never been here before? Something is strange ... Check the assistant! You ran into Manelger's assistant in the mines! As Captain Simone said, the doctor's stash should be right here, so chase the assistant. Big Barrel Bombs: Dr. Manelger was here after all! A rock that was blocking the road... Wait, it's moved?! Now that the road is open, you're able to meet Dommel and the others. If you bring him some Flame Rocks, he'll destroy the rock with Big Barrel Bomb UG! Escape from the lava cave! The big stone was actually modified by Uragaan! Manelger and his assistant fled toward Dovan Volcano! Naviruo is behaving strangely again, but now you have to slip through the lava and chase! The main thing you need to do is bring something against the heat, such as Cold Mist, for example (remember to give it to your Battle Puzio). Otherwise, it will be a long day before your actions get canceled overeating. Uragaan is strong against fire, but incredibly weak against water. It also has a head section that allows it to use an electrical attack if you don't break it. I've been using Red Khezu, however, and the monster is good at resisting lightning attack (Khezu's tendency to use technical attacks, however, is a disadvantage against Uragaan power attacks). For regular attacks, Uragaan tends to use power most and then technical attacks. He also likes to set up Powder Stone on the field, which will damage you if you don't destroy it beforehand. When enraged, Uragaan uses Power 70 percent of the time to technical at 30 percent of the time when using a normal attack. For special attacks, it tends to use a tail swipe 70 percent of the time and its megaton stomp 30 percent of the time while enraged. SubquestsThich is a Monster Hunter game, there are a number of quests and subquests for you to take part in. Good numbers are posted on the Main Quest Board, which are accessible in cities; but there are also some that need to be launched with the NPC. Here's a list of some of the previous NPC subheadings that you can start with. Meat and GreedLocation: Hakum VillageClient: Chucky LadTarget: Deliver 5 Raw MeatLocal: Pondry Hills, etc. Reward: Silver Cicket x2Zenny: 10Natural BlessingLocation: Hakum VillageClient: Merry LadyTarget: Deliver 2 Earth CrystalsLocal: Pondry Hills, etc. Reward: Lifesoot x2Zenny: 800zMellow MushroomLocation: Hakum VillageClient: Quiet LadTarget: Deliver a Unique MushroomLocal: Pondry HillsReward: Vital Essence x1Zenny: 200Rider Reports 1Location: Hakum VillageClient: Protective RiderTarget: Kill The Cunning RaptorLocal: Pondry HillsReward: Raw Meat Sushi x10Zenny: 1200Rider News 2Location: Hakum VillageClient: Protective RiderTarget: Kill Willy BirdLocal: Pondry HillsReward: S&P: Bash x1Zenny: 1500ZLiving on EdgeLocation: Hakum VillageClient: Talkative ManTarget: Kill 5 BullfangLocal: Whistill Forest etc. Reward: Elix3Zenny: 1000ZEnigma of EggLocation: Hakum VillageClient: Worrywart RiderTarget: Show client herbivore eggs (eg Aptonoth eggs)Local: Unknown (Many aptonoth eggs in Pondry Hill Monster Dens)Reward: S&P: Guard x1Zenny: 900ZOver? Simple! Location: Hakum VillageClient: Worrywart RiderTarget: View Client Fanged Beast Eggs (eg Bullrdome Eggs)Local: Unknown (You Can Get Bullrdome Eggs from Darj Snowfield Monster Dens)Reward: Delicious Recipes x2Zenny: 900ZBig Big SushifishLocation: Hakum VillageClient: Cheeky LadTarget: Deliver 3 SushifishLocal: Pond Hills, etc. (fish by the lake near the whistill forest entrance)Reward: Carpenterbug x1Zenny: 750ZQuid Pro QuoLocation: Hakum VillageClient: Hilarious LadyTarget: Deliver 3 Iron OresLocal: Pondry Hills, etc. Reward: Grt Sword: Sweep x1Zenny: 800ZA Spoon SugarLocation: Hakum VillageClient: Silent LadTarget: Deliver 2 ButterbugsLocal: Pondry Hills, etc. Reward: Demondrug x1Zenny: 750ZRunning FreeLocation: Hakum VillageClient: Talkative ManTarget: Equip Azure Serpenbite and talk to the clientLocal: Pondry HillsReward: GS: Last StandZenny: 4000ZBack in the WaterLocation: Darj Rock BathsClient: Achy HunterTarget: Kill ShapeshifterLocal: Darj SnowfieldsReward: Grt Sword Focus x1Zenny: 2500ZA Cooling CrystalLocation: Darj Rock BathsClient: Pruney HunterTarget: Deliver 5 Ice CrystalsLocal: Darj Snowfields, etc. Reward: Essence Vitale x1Zenny: 1200ZWelcoming LightLocation: Darj Rock BathsClient: Furtful PalicoTarget: Deliver 2 FlashbugsLocal: Darj Snowfields, etc. Reward: Bottle Cap x1Zenny: 1000ZVicious SuppsLocation: Darj Rock Achy HunterTarget: Kill 6 ZamiteLocal: Darj SnowfieldsReward: Scrummy Recipes x1Zenny: 1200ZSmash or Smooosh? Location: GildegaranClient: Senor HunterTarget: Equip Meaty Smash and talk to the client. Local: Darj SnowfieldsReward: Hammer. CryZenny: 3000ZFlumoxing Felyne (Quiz)Location: GildegaranClient: Stuporous FelyneTarget: Answer all questions correctlyLocal: GildegaranReward: S&P:S: SaverZenny: 1800ZWhich of the following monsters is not in Hakum Village? ArzurosHow much zenna will you make for sell herbs in the store? 6? How many men are there in Darj Baths? 4? After Dreams 1Location: Gildegaran (Hunter guild)Client: GuildmasterTarget: Deliver 3 Bottle CapsLocal: Unknown (I received a bottle cap as a Kill Bonus the first time I killed some monsters and also from Subquest Rewards)Reward: Yellow Rider OutfitZenny: 1500ZDance for My Tunalocation: Gildegaran (Hunter guild)Client: MelTarget: Deliver 3 Sharktuna (can be fished on the Monsnoone coast by boat)Local: Plains, etc. Reward: Healer comp V.1 (Recipe: Antjed, Anti-stem potion, Zest Pill)Zenny: 1800ZSakura ChallengeLocation: Gildegaran (Hunter's Guild)Client: LimonTarget: Kill Poison BloomLocal: Perenniale PassReward: Magia CharmZenny: 3000ZPo Dreams 2Location: Gildegaran (Hunter guild)Client: GuildmasterTarget: Deliver 5 Bottle CapsLocal: Unknown (See After Dreams 21 entry)Reward: Poindexter clothingZenny: 1800ZLord of SandsLocation: Gildegaran (Hunter guild)Client: Apprentice HunterTarget: Kill unyieldingLocal: Monsnoone PlainsReward: S&P:S: ShieldZenny: 2200ZRubuncod RappacollonLocation: Gildegaran (Hunter's Guild)Client: MuffyTarget: To Kill the Crimson FendLocal: Darj SnowfieldsReward: Group Healing 101Zenny: 1800ZSecret on Well-BeingLocation: GildegaranClient: Kind grandfather: Deliver Pawprint StampLocal: Perennial Pass, etc. Reward: Warm and Healthy (Recipe: Hot Mist)Zenny: 1800ZLudroth HabitatLocation: GildegaranClient: Sentient BoyTarget: Slay 6 LudrothLocal: Monsnoone Plains, etc. Reward: Bottle Cap x1Zenny: 1800ZLet is get hot! Location: OasumClient: Hot-Blooded HunterTarget: Deliver 30 Genprey ScalesLocal: Trese Desert, etc. Reward: Force Nutrition x2Zenny: 3000ZFruits of DesertLocation: OasumClient: Travel MerchantTarget: Deliver Tropical BerryLocal: Trese Desert, etc. Reward: Mega Potions (Recipe: Mega Elixion)Zenny: 1000ZToxic ToadstoolLocation: OasumClient: Oasum Client: Deliver 3 NitroshroomsLocal: Trese Desert, etc. Reward: Bomb Boom Book (Recipe: Sonic Bomb, Big Barrel Bomb)Zenny: 1200ZNeopteron SwattingLocation: OasumClient: Intellectual HunterTarget: Kill 7 Bnhabra (Brown)Local: Trese Desert, etc. Reward: S&P:S: PoisonZenny: 1500Z Mighty MachaliteLocation: AlbaraxClient: Travel MerchantTarget: Deliver 3 Machalite OresLocal: AnywhereReward: Healer Comp V.2 (Recipe: Energy Drinks and Eye Drops)Zenny: 1000ZTreated QuicksandLocation: Merchant WifeClient: AlbaraxTarget: Find the Merchant's Wife and talk to themLocal: AnywhereReward: Gathering CharmZenny: 1500ZHow hardheaded? Location: AlbaraxClient: Irritated GrandfatherTarget: Equip Carapace Mace and talk to ClientLocal: Trese DesertReward: S&P:S: ParlysisZenny: 3000ZOasis RevivalLocation: AlbaraxClient: Chief NolmaTarget: Deliver 15 Iron OresLocal: AnywhereReward: Bottle Cap x5Zenny: 900Zr Desert PredatorLocation: AlbaraxClient: Cool DudeTarget: Kill AntlusherLocal: Trese DesertReward: Toughness Meat x2Zenny: 2000ZA Crumpled HornLocation: AlbaraxClient: Protective RiderTarget: Kill The Cunning RaptorLocal: Pondry HillsReward: Raw Meat InTruderLocal: Trese DesertReward: Hunter's Life: SpZenny: 4000ZMonsters World Monster Hunter: Stories is full of a number of creatures that will be familiar to Monster Hunter veterans. Fighting these monsters will give you experience as well as mats that can be used for crafting. To help you get started, here are the monsters that can be found in the initial areas. AlrothHabitat: Monsnoone PlainsRewards: Alroth's Stomach, Carpenterbug, Fine Stomach, Monster FluidBattle Style: TechnicalSlay Bonus: Fine Stomach x1ApcerosHabitat: Monsnoone Plains, Perennial Pass Monster DenRewards: Raw Meat, Monster Bone M, etc. Battle Style: PowerHow to Get: Get Humble Herby Eggs from Monster Den in Perennial Pass, etc. Rarity: 2HP: 1 of 5Attack: 1 of 5Defense: 4 out of 5Speed: 2 of 5Growth: QuickElemental Attack: 3 out of 5 for fire, lightning, ice and dragon; 4 out of 5 for Water.Elemental Resistance: Strong against Water (5 out of 5), Fair Against Ice and Dragon (3 out of 5), Below Average Against Fire (2 out of 5), Poor Against Lightning (1 of 5)Riding Action: Plant Action. Detect plants and mark them on the field. Kinship special move: The pity of it spinning towards the enemy. Skills: Strong body blow, observe, earthquake, TenacitySlay Bonus: Woemill Wheat x10Aptonoth (Hatchable)Habitat: Pondry HillRewards: Aptonoth Tail, Raw Meat, Monster Bone SBattle Style: Tends to use power attacks (so use speed attacks against it)How to get: Acquired from the first Monster Den Egg Nest through the story. It also can be obtained from other Pondry Hill Monster Den Egg Nests (herbivore eggs). Rarity: 1HP: 2 of 5Attack: 1 of 5Defense: 2 of 5Speed: 1 of 5Growth: QuickElemental Attack: 2 out of 5 for fire, water, lightning, ice and dragon.Elemental Resistance: Strong against dragon (5 out of 5), poor against fire (1 of 5), poor against other elements (1 out of 5) Driving action: Finding plants. Displays the locations where plants are gathering in the field. Kinship special move: Slip n' slam. Attacks downs the enemy and Aptonoth for 1 again. Skills: Forage, Mountain Veggies, Soothing Roar, etc. Kill bonus: Throwing knife x3Hatch Bonus: Herb x3Arzuros (Hatchable)Location: Pondry Hills (near Whistill Forest), etc. Rewards: Pelt, Arzuros Shell, Arzuros Brace, Honey, etc. Battle Style: Likes to use power attacks (so use speed attacks against it). How to Get: Harvest Humble FNG Bst Eggs From Nest Eggs Inside random Monster Monst on Pondry Hill.Rarity: 2HP: 2 of 5Attack: 1 of 5Defense: 4 of 5Speed: 2 of 5Growth: QuickElemental Attack: 3 out of 5 for fire, lightning, ice and dragon; 4 out of 5 for Water.Elemental Resistance: Strong against Water (5 out of 5), average for Dragon and Ice (3 of 5), below average for Lightning (2 of 5) and poor against fire (1 out of 5). Horseback riding action: Honey search. Displays the collection points of honey in the field. Rock Breaker. It smashes rocks on the field. Kinship special move: Hunter claw. The fish flies out in the air then slams down on the enemy. Skills: Breaking Jump, Defensive Attitude, Royal Honey Power, Ruthless Bear Claw, etc. Kill Bonus: Lifesoot x1Hatch Bonus: Whetfish x5Barrel FelyneHabitat: Monsnoone Plains Monster Den, etc. Rewards: Pawprint Stamp, Big Barrel, Aged Felvine, Training Charm, etc. Battle Style: Happy to wait and run. Kill Bonus: Pawprint Stamp x1Barroth (Hatchable)Habitat: Trese DesertRewards: Barroth Shell, Monster Bone, Defensive Beads, M. Mech Version gives Torn Chains.Battle Style: Tends to use SpeedHow to get: Monsnoone Plains Get Wet Brt Wvy Eggs from Monster Den in Monsnoone Plains, etc. Rarity: 3HP: 5 out of 5Attack: 1 of 5Defense: 5 out of 5Speed: 3 of 5Growth: QuickElemental Attack: 1 of 5 for Fire; 3 out of 5 for Ice and dragon; 4 out of 5 for the Lightning; and 5 out of 5 for Water.Elemental Resistance: Strong against Water (5 out of 5), good against Lightning (4 of 5), fair against ice and dragon (3 out of 5), poor against fire (1 of 5). Horseback Riding Action: Search for bugs. Can mark places to collect eggs on the map. Land dive. It can dig holes in the ground to access new areas. Kinship: rushing charge. Excavations and wagging rock harm a single enemy. Skills: Breaking Dash, Iron Wall (M), Mud Bath, Mud Throw, etc. Kill Bonus: Pitfalls Trap x4Hatch Bonus: Snakebite Larva x1Bnhabra (Green)Habitat: Darj Snowfields (Monster Den)Rewards: Bnhabra Shell, Insect Husk, Monster FluidBattle Style: Tends to use Speed AttackSlay Bonus: Sap Plant x5Bullrdome (Hatchable)Location: Darj Snowfields (Monster Den)Rewards: Bullrdome Hide, Bullrdome Tusk, etc. Battle Style: likes to use power attacks and technical attacks so use the power supply to be safe. How to get: Harvest Humble FNG Bst eggs from nest eggs inside Monster Dens at Darj Snowfield.Rarity: 1HP: 3 of 5Attack: 3 of 5Defense: 1 of 5Speed: 3 of 5Growth: QuickElemental Attack: 2 out of 5 for Lightning, 3 out of 5 for fire, water and kite; 4 out of 5 for Ice.Elemental Resistance: Above average against ice (4 out of 5), average for water and kite (3 out of 5), below average for fire (2 out of 5) and poor against Lightning (1 of 5). Ride Action: Dash. Press B to go faster, but make turning harder. The dash stops when you let go or fall. Kinship special move: A deadly solution. Low accuracy, a non-elementary strike that is guaranteed a critical attack when it strikes. Skills: Breaking Jump, Defensive Attitude, Royal Honey Power, Ruthless Bear Claw, etc. Kill Bonus: x5Hatch Bonus: Blue Fungus x10BullfangHabitat: Whistill ForestRewards: Bullfang Pelt, Coarse Bone, Raw MeatBattle Style: Tends to use power attacks (so use speed attacks against it). It also uses Power Charge to increase atk. Kill Bonus: Shroom and Larva x1Cephadrome (Hatchable)Habitat: Trese DesertRewards: Cephadrome Scale, Cephadrome Fang, Paralysis Sac, Escape BeadBattle Style: PowerHow to get: Get Humble PSC Wvy Eggs from Monster Den in Monsnoone Plains, etc. Rarity: 2HP: 2 of 5Attack: 1 of 5Defense: 3 of 5Speed: 3 of 5Growth: QuickElemental Attack: 1 of 5 for Ice, 3 out of 5 for Lightning and Dragon. 4 out of 5 for fire and water. Elemental resistance: Good against fire and water (4 out of 5), fair against Lightning and Dragon (3 out of 5), poor against ice (1 out of 5). Horseback Riding Action: Monster search. Marks monsters on the map. Land dive. It can dig holes in the ground to access new areas. Kinship: sand spray. Easy damage to all enemies and blinds for 3 turns. Skills: Ground Thrust, Paralyzing Cutter, Heat Res, Escape Instincts, Sand Breath, etc. Kill Bonus: Sonic Bomb x3Hatch Bonus: Training Charm x1GendromeHabitat: Monsnoone PlainsRewards: Gendrome Hide, Gendrome Fang, Gendrome Head, Paralysis SacBattle Style: SpeedRarity: 2HP: 1 of 5Attack: 1 of 5Defense: 1 of 5Speed: 4 of 5Growth: QuickElemental Attack: 2 out of 5 for ice; 3 out of 5 for fire, water, lightning; 4 out of 5 for Dragon.Elemental Resistance: Strong against Dragon (5 out of 5), Poor Against Ice (1 of 5) Ride Action: Jump. It can jump on short ledges and use jump points to reach inaccessible places. Kinship: Paralyzed, deals with severe damage and paralyzes a single enemy for 3 turns. Skills: Paralyzed Spnit, Paralyzing Charge, OverpowerSlay Bonus: Bottle Cap x1Hatch Bonus: Raw Meat x10GenpreyHabitat: Monsnoone PlainsRewards: Genprey Scale, Wyvern Carcass, Paralyzing SacBattle Style: SpeedSlay Bonus: ??? Great HermitaurHabitat: Quicksand CavesRewards: Hermitaur ShellBattle Style: Likes to use a technical attack (so use power attacks against it). Critical.Slay Bonus: Aloe Leaf x3Gycperos (Hatchable)Habitat: Babda Forest, Perennial Pass (Monster Den)Rewards: Monster Fluid, Poison Sac, Lightcrystal, Gycperos Webbing, etc. Battle Style: Technical, PowerHow to get: Get eggs from Monster Den (Perennial Pass, etc.). Rarity: 3HP: 2 of 5Attack: 1 of 5Defense: 4 of 5Speed: 3 of 5Growth: RegularElemental Attack: 2 out of 5 for fire; 3 out of 5 for water, ice and kite; 5 out of 5 for Lightning.Elemental Resistance: Strong against Lightning (5 out of 5), Fair Against Water, Ice and Dragon (3 out of 5), Poor Against Other Fire (1 of 5)Riding Action: Dash. Press B to go faster. Press the button again to stop. Kinship: Poison Flash. Easy damage to all enemies. Blinds with Flash then poisons for 3 turns. Skills: Poison, Poison Charge, Whip Combo, Flash, etc. Kill Bonus: Bottle Cap x1Hatch Bonus: Comet x10HermitaurHabitat: Pondry HillsRewards: Hermitaur Shell, Aqua SacBattle Style: Likes to use technical attack (so use power attacks against it). Kill Bonus: Aloe Leaf x3Iodrome, BossLocation: Whittill Forest(Story)Rewards: Poison Sac, Speed Bead, etc. Battle Style: Likes to use speed and power attacks. How to Get: ??? Hatch Bonus: Spicy Worm x5Slay Bonus: Vital Essence x1KelbiHabitat: Pondry Hills, Perennial PassRewards: Scare to get Kelbi HornSlay Bonus: Kelbi Horn x1 (you don't really kill it, but it also records in Monstierpedia after you come across it)KhezuHabitat: Wintertide Tunnel, Darj Snowfields Monster Dens (more likely to return to the den when affected by an abnormal condition that makes gradual damage)Rewards: Flacid strap strap, flacid hide, pale bone, Electro SacBattle Style: Likes to use power and technical attacks. (Power-Tech-Power-Power-Tech-Tech pattern?)How to get: Get a Pulsating Fly Wvy Egg (light blue or yellow shells with tiger stripes) from egg nests in Darj Snowfield.Rarity: 3HP: 4 out of 5Attack: 2 out of 5Defense: 4 out of 5Speed: 2 of 5Growth: RegularElemental Attack: 1 of 5 for Ice, 3 out of 5 for water, ice and kite; 5 out of 5 for Lightning.Elemental Resistance : Strong against Lightning (5 out of 5), average against water, ice and dragon (3 out of 5), Fair Against Water. It intimidates enemies on the field or angers them. Kinship Skill: Spark Surprise.Skills: Blood Suck, writing bites, Sav Thunder Breath, etc. Hatch Bonus: H. Crystal (Thunder) x3Slay Bonus: Poison Knife x3Extra Note: The boss version has an extra head part that must be destroyed in order to stop it from using Roar.Khezu (Red)Habitat: Darj SnowfieldRewards: Electro Sac, Seductive Hide, etc. Battle style: likes to use technical and power attacks. How to get: Get throbbing Fly Wvy Eggs (rose-colored outer shells with orange pink-lined tiger stripes) from egg nests in Darj Snowfield.Rarity: 3HP: 3 of 5Attack: 4 out of 5Defense: 4 of 5Speed: 2 of 5Growth: SlowElemental Attack: 1 of 5 for fire; 3 out of 5 for water, ice and kite; 5 out of 5 for Lightning.Elemental Resistance: Strong against Lightning (5 out of 5), average against Water, Ice and Dragon (3 out of 5) and poor against fire (1 of 5). Ride Action: Roar. It intimidates enemies on the field or angers them. Kinship skill: spark surprise.Skills: thunder chime thunder charge, thunder traps, etc. Hatch Bonus: T Res Bead x1Slay Bonus: Admuntive Charm x1Konchu (Blue)Habitat: Wintertide Tunnel, Darj Snowfields Monster DensRewards: Insect Husk, Konchu Shell, Monster Fluid, StoneBattle Style: Tends to use technical attack. Use the rider's use of Cheer skills early to deal more damage. Kill Bonus: Circumference Garlic x3Konchu (Yellow)Location: Mt. Pond CaveRewards: Insect Husk, Konchu Shell, Monster Fluid, StoneBattle Style: Tends to use technical attack, so use power against it. Use the rider's use of Cheer skills early to deal more damage. Kill Bonus: x3Lagombi (Hatchable)Lagombi (Hatchable)Habitat: Darj SnowfieldRewards: Lagombi Pelt, Lagombi Plastron, Lagombi Ear, Frost Sac, etc. Battle Style: Likes to use the speed of attacks, so counter with Technical.How to get: Can be retrieved from egg nests in Darj Snowfield (Frozen Fng Bst Egg). During the battle, you can also use paintball on the weakened Lagombi in order to escape back to your den. Rarity: 2HP: 2 of 5Attack: 2 of 5Defense: 3 of 5Speed: 3 of 5Growth: RegularElemental Attack: 1 of 5 for fire, 2 out of 5 for lightning, 3 out of 5 for Dragon, 4 out of 5 for water, 5 for Ice.Elemental Resistance: Strong against Water and Ice (5 out of 5), average against Dragon (3 of 5) and poor against fire and lightning (1 out of 5). Ride Action: Mushroom search. Detects and marks mushrooms on the area map. Rock Breaker. Break cracked rocks with a button. Kinship skill: Slide spinner hard. High-speed damage to one enemy. Skills: Ice Toss, Skilled Rate + (M), Ice Skate Combo, Ice Boost (M), Snowball.Hatch Bonus: H. Crystal (Ice) x3Slay Bonus: Sonic Bomb x2LudrothHabitat: Monsnoone PlanesRewards: Aqua Sac, Sleepyfish, Ludroth PeltBattle Style: PowerSlay Bonus: Armorskin x1Nargacuga (Tainted), BossLocation: Room Trials and Whistill Forest (Story)Rewards: Translucent Tear, Pure TearBattle Style: Rotten Nargacuga uses the speed of attacks during the first meeting of the battle in the rehearsal room so against a technical attack. The tainted monster then retrieves the target part of the head during the second meeting of the boss in the forest. The head prevents your kinship gauge from rising, so destroy it first. He also uses speed attacks when his head is not broken, so against technical attacks. Once you break your head, it will start mixing in power attacks, so be careful when using a technical attack against it. Beating it unlocks kinship with Level 3 Monsties.Hatch Bonus: H. Crystal (Pure)Kill Bonus: Force Nutriment x1NerscyllaHabitat: (Babda Rainforest)Rewards: Sleep Sac, Nerscylla Shell, Nerscylla Chelicera, Nerscylla Spike, etc. Battle Style: Technique, Power (typically in the form of consecutive sealing needle attacks). He can seal one of your attacks. How to get: Monsnoone Plains Monster Den. Humble Tmnoocrn Egg.Rarity: 3HP: 2 of 5Attack: 2 of 5Defense: 4 of 5Speed: 3 of 5Growth: RegularElemental Attack: 3 out of 5 for fire, lightning, ice and dragon. 5 out of 5 for Water.Elemental Resistance: Strong against Water (5 out of 5), Fair Against Ice and Dragon (3 of 5), Below Average against Lightning (2 of 5), Poor Against Fire (1 of 5). Horseback Riding Action: Monster search. It reveals monster places in the area. Ivy Climb. Allows you to climb ivy spots on the walls to reach previously inaccessible areas. Kinship: Predator needles. Severe damage to the only enemy that causes sleep. Skills: Jump Strike, Sleep Chaser, Sealing Needle, Speedsael, Blind Needle, etc. Kill Bonus: Defense Nutriment x1Hatch Bonus: Critical BeadPopo (Hatchable)Location: Darj Raw meat, Popo Pelt, Popo tongue, etc. When fighting against: Likes to use power (so use technical to be safe)How to get: Get Humble Herby Eggs from Monster Den to Darj Snowfields.Rarity: 1HP: 4 out of 5Attack: 1 of 5Defense: 1 out of 5Speed: 1 out of 5Growth: QuickElemental Attack: 2 out of 5 for fire, 3 out of 5 for Water, Lightning and Dragon, 5 out of 5 for Ice.Elemental Resistance : Strong Against Ice (5 out of 5), average against water and kite (3 out of 5) and poor against fire (1 out of 5). Horseback Riding Action: Race search. Press B to see where the plants are nearby. Kinship skill: Popo disk. Easy damage to one enemy who knocks the enemy and Popo to one turn. Skills: Cold Res, Snow Coat, Fortification Stance, Healing Roar. Soothing Bellow.Hatch Bonus: Herb x10Slay Bonus: Hot Fog x3QurupecoHabitat: Monsnoone Plains near Monsnoone Hinterland Catavan StopRewards: Sushifish, Qurupeco Scale, Qurupeco Feather, Strange Beak, Tech BeadBattle Style: Uses Tech Several Times, Then Speed.How to Get: Get Burning Brd Wvy Eggs Inside Monsnoone Plains Monster Den.Rarity: 2HP: 2 of 5Attack: 2 of 5Defense: 3 of 5Speed: 4 of 5Growth: QuickElemental Attack: 2 out of 5 for ice; 3 out of 5 for water, lightning and kite; 5 out of 5 for Fire.Elemental Resistance: Strong against Fire (5 out of 5), Fair Against Water, Lightning and dragon; 5 out of 5 for ice, lightning and dragon; 5 out of 5 for Ice.Elemental Resistance: Strong against Fire (5 out of 5), average against ice, lightning and kite (3 out of 5) and below average against ice (2 out of 5). Horseback Riding Action: Monster search. Uncover Monster locations in the area. Rock Breaker: Destroy the rocks in the area. Kinship skill: Fireball expulsion. Gobbles a few konchu and expels them to enemies with fire. Skills: Ruthless Dash, Peck Onslaught, Fire Res (M), FortifyHatch Bonus: Fatty Tomatoes x5S&P: Bonus: Training Charm x1ZamiteHabitat: Darj SnowfieldsRewards: Frost Sac, Ice Crystal, Zamite ScaleBattle Style: Tends to use technical AttackSlay Bonus: Rock Salt Tuna x1ZamtriosHabitat: Zarj Snowfields, Raw Monster DenRewards: Zamtrios Tailblade, Zamtrios Fin, Zamtrios Hide, Frost SacBattle Style: Tends to use technical attacks the most, but uses speed as well. How to get: Harvest Frozen Amphibian Eggs from Zarj Snowfields Monster Den Egg Nest.Rarity: 3HP: 4 of 5Attack: 2 of 5Defense: 4 out of 5Speed: 3 of 5Growth: SlowElemental Attack:1 of 5 for Lightning, 2 out of 5 for Fire, 3 out of 5 for Dragon; 5 out of 5 for water and ice. Elemental resistance: Strong against water and ice (5 out of 5), average Dragon (3 out of 5) and poor against fire and lightning (1 in 5). Ride Action: Swim. Enter the shallow water and press A to swim freely. Press the button again in shallow water to get out. Monster Search: Uncover monster locations in the area. Kinship skill: freezing discharges. Charges energy while inflated and unleashes an attack that harms all enemies and freezes the area. Skills: Spread Frost Breath, Skillseal Chaser, Ice Armor, Ice Boost (M), Predatory (M)Hatch Bonus: Ice Res Bead x1Slay Bonus: Defensive Nutriment x1 x1 x1

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